Communication and Language.

Introduction of new words. Words of the week.

Week 1: Make a kite with a partner.

Week 2: Noah Ark discussion- which animals would you put

together? Which wouldn't you? Why? Etc.

Describing words for water eg.plop, splash, drip.

Week 3: Mr Archimedes Bath
Week 4: Who sank the boat?

Introduction of new words. Words of the week.

Week 5: Watch Chinese new year DVD and discuss as

class.

Week 6: Enterprise week.

Literacy

Week1: Weather writing - wind

Week 2: Write describing words for water e.g plop, splash, drip.

Week 3: Instructions for having a bath.

Week 4: Sequencing stories 'Who sank the boat'

Week 5: Instructions for how to make noodles.

Week 6: Enterprise week.

Understanding the world.

Week 1: Purple Mash Weather

Week 2: Making rain experiment.

Ice balloons.

Week 3: Mr Archemedie's bath-level of the water.

Week 4: Floating and sinking. Children to predict then

test. Test the boats children have made using small

animals. Do they float/sink?

Week 5: Chinese New Year celebrations

Week 6: Enterprise week.

Display opportunities.

Week 1: Clouds and raindrop words hanging in art

Week 2: Noah's Ark Handprint Rainbow

Week 4: Who sank the boat Week 5: Chinese New Year

Personal and Social Development.

Week 1: Make a kite with a partner. Negotiating skills. Week 2: Noah's Ark. Discuss how the animals feel as they ao into the ark.

Week 3: Describing self in positive terms.

Week 4: Work as a group to make a boat outside.

Week 5: Make a lucky envelope for a friend.

Week 6: Enterprise week.

Splish, Splash, Splosh Spring Term 1



Week 1: Rosie's Hat (Wind)

Week 2: The Rainy Day and Noah's Ark

Week 3: Mr Archemedes Bath Week 4: Who Sank the Boat? Week 5: Chinese New Year

Week 6: Enterprise week

Chinese New Year: Year of the Pig

Visits and visitor opportunities

AH to visit the shop (Enterprise week) KT to visit a shop (Enterprise week) Library visits

Role Play

Noah's Ark- ark, animals, soft toys Weather station – UK map, symbols, weather books, Chinese Restaurant

Physical development.

Week 1: Dressing for winter weather in role play area (fastening coats, putting gloves on etc).

Weeks 2-4: Let's move Noah's Ark, Noah builds the ark, the animals arrive two by two. (3 weeks)

Week 4: Building boats. Use boxes etc to make boats of differing shapes and sizes. Test using animals.

Week 5: Skills lesson.

Week 6: Enterprise week. - fine motor skills - making

playdough/making crispy cakes

Mathematics. (SSM)

Capacity - full, empty and half full

Predict and measure how many cups full will it take to fill a variety of containers

weight 'light' and 'heavy' and 'weighs the same as'

Compare two objects by their weight Order more than two objects by their weight

Using mathematical 3D shape names

Everyday language related to time, sequence familiar events

NUMBER - See separate planning

Expressive arts and design.

Week 1: Making a kite

Week 2-4: Noah's Ark Let's Move.

Week 2: Raindrop splatter painting in response.

Week 3: Noah's Ark hand prints for display.

Week 4: Junk modelling-building boats

Week 5: Make snakes and horse to represent year of

birth. Chinese lanterns.

Week 6: Posters and picture for Enterprise week.

Homework.

Wk 1 The coat and hat challenge. How fast can you put your C&H on? Can you fasten your own coat?

Wk 2 What are you good at when you are at home

Wk 3 Mr Archimedes Bath: water level

Wk 4 Test and then make a list of objects that float and sink

Wk 5 Try Chinese food.

Wk 6 Enterprise week